



TENT

4

1925

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A. M.

6:30 First Call  
6:32 Reveille  
6:40 Assembly  
6:45 Morning Dip  
7:10 K. P.  
7:15 Sick Call  
7:25 Assembly (Mess) (Colors)  
7:30 Mess  
8:05 Fatigue Call  
8:45 Recall from details (Life Guard meeting)  
8:50 School Call  
8:55 Assembly  
9:55 Recall  
10:00 School Call (Assembly)  
10:55 Recall  
11:15 Life Guard  
11:25 Swim Call  
11:30 Swim  
11:50 All Out (Life Guard Swim)  
11:50 - 12:10 Life Guard Swim

P. M.

12:10 K. P.  
12:30 Assembly (Noon Mess)  
1:00 Fatigue Call. Rest hour. Store  
2:00 Recall  
2:15 Attention to orders. Inspection  
2:30 Inspection ends. Hikes, Study Field Day  
practice Scouting period. Games, Junior and  
Senior Life Guard  
4:45 Life Guard  
4:55 Swim Call  
5:00 Swim  
5:20 All out. Life Guard Swim  
5:40 Life Guard out K. P.  
5:55 Assembly  
6:00 Mess  
6:30 45 Store - Boats - League Games - Hikes  
7:45 Tattoo Boats in  
8:00 Campfire  
9:15 Quarters  
9:30 Taps

## THE TENT AIDE

The "tent aide" is appointed from the tent group by the Leader of the tent. His rank is the first rung in the ladder of ranking men in camp. He is assistant to the Tent Leader and is held definitely responsible for the following tent rules.

1. Unless it is raining the peak cover is always open in the day time, all peak cover ropes being tied at the right hand corner of tent when the aide faces the tent.
2. All tent ropes should be shortened at least four inches if rain even threatens. All tent ropes should be tightened in dry weather or a heavy wind.
3. All responsibility placed upon a Tent Aide by a Leader should be carefully carried out. The only reward a Tent Aide receives is the possibility of being tried out as a Leader and the privilege of wearing an Aide's insignia.

## REGULATIONS GOVERNING TENT INSPECTION AT CAMP RUSSELL

NOTE: The Leader and Aide in charge of each tent are responsible for the following points, each of which should be carefully checked over preparatory to inspection.

### "A SCOUT IS CLEAN"

TOTEM POLE - The ground at the base of each totem pole must be clean and the tent design kept in an orderly condition.

GROUND - All ground within the tent stakes and for a distance of at least five feet in front of and behind each tent must be kept clean from all foreign material unnecessary for the welfare and good appearance of the camp. Refuse found between tents will be charged against both tents.

TENT AND FLY - Sides of tents will be rolled or fastened down according to the orders of the day. Ropes must be tight, but not too tight. (Watch the weather). Tent stakes must be solid, poles straight, no dangling ropes. No marks shall be made upon tents for any reason without the permission of the Camp Director.

SWIMMING SUITS - Swimming suits if wet must be hung upon the ropes in back of the tent, and should be free from sand and dirt. If dry they are to be placed within the suit case or pack.

TENT FLOORS - All tent floors are to be solid and clean. All refuse from under the floors is to be removed.

BEDS - Beds shall be solid and level. Mattresses shall be neat, mended clean and smooth. Blankets folded separately, with the darkest one on top, all to be placed at the inside end of the bed. Pillows may be placed on blankets. No clothing or equipment of any kind may be placed under mattresses or blankets. (This last section may be changed from Headquarters). A limited amount of equipment may be hung from wardrobe poles.

BAGGAGE - Baggage shall be placed on the floor behind the bed with the handles out. It shall be left open with the contents neatly arranged. Pack baskets or duffle bags should be placed in line with suit cases. Soiled clothing must be neatly folded and is allowed to remain in grips for 24 hours.

SHOES - Shoes shall be matched in pairs, cleaned and placed in a straight line under the inner end of the beds with the heels pointing toward the middle of the tent.

CAMP EQUIPMENT - Haversacks, canteens and cameras with straps may be suspended from the wardrobe pole. They should not be left on the floor. Fishing poles, hatchets, signal flags, etc., too long to be placed in the baggage may be put on the floor under the bed in a neat, orderly manner. No tent is to retain possession of broom or fly swatter. These shall be left in the shop. If a lantern is in a tent, it shall be filled, trimmed, cleaned and suspended from the wardrobe pole in the center of the tent in a manner that no clothing touches it.

CLOTHING - Hats, coats, sweaters, bathrobes and pajamas shall be hung on the wardrobe poles with the longer articles at the rear. Each camper must have his own clothing together on the wardrobe pole.

PERSONAL ARTICLES - Toilet articles shall be kept in baggage when not in use, with the exception of one mirror, fastened securely to the inside of the rear or middle of tent pole. Towels when wet are to be placed with the swimming suits.

NOTE: EACH ARTICLE OUT OF PLACE OR PIECES OF REFUSE OR DIRT SHALL COUNT ONE POINT AGAINST THE TENT. EACH CAMPER IS RESPONSIBLE FOR HIS OWN PERSONAL PROPERTY AND FOR THE GENERAL APPEARANCE OF HIS TENT AT LARGE.

"A GOOD CAMPER IS KNOWN BY THE CONDITION OF HIS EQUIPMENT

ORDER OF TENT EXAMINERS: EACH TENT LEADER IS REQUIRED TO TAKE HIS TURN AT TENT INSPECTION. EACH PAIR OF EXAMINERS ARE ON DUTY FOR BOTH MORNING AND AFTERNOON INSPECTION.

1. Leaders of tents 1 and 14.
2. Leaders of tents 2 and 13.
3. Leaders of tents 3 and 12.
4. Leaders of tents 4 and 11.
5. Leaders of tents 5 and 10.
6. Leaders of tents 6 and 9.
7. Leaders of tents 7 and 8.

A given tent which wins tent inspection three times in a camp week will be allowed second dessert on the next dessert day.

A tent group which wins a single inspection is to act as Color Guard for the following color ceremony.

Date \_\_\_\_\_

TENT NUMBERS

| Inspection of     | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 |
|-------------------|---|---|---|---|---|---|---|---|---|----|----|----|----|----|
| Totem Pole        |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Grounds           |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Tent and Fly      |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Swimming Suits    |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Tent Floor        |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Beds              |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Baggage           |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Shoes             |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Camping Equipment |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Clothing          |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Personal Property |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Lantern           |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
|                   |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Total off         |   |   |   |   |   |   |   |   |   |    |    |    |    |    |
| Score             |   |   |   |   |   |   |   |   |   |    |    |    |    |    |

Note: One point shall be counted  
against a tent for every  
article found not in condi-  
tion.

\_\_\_\_\_  
Inspecting Officer

## GUARD DUTY AT CAMP RUSSELL

Guard is maintained at Camp Russell for the following reasons:

1. To add a part to a Scout's training which cannot be given in any other way. The entire camp is entrusted to a given guard and he is made to feel his responsibility.
2. To reduce to a minimum the danger of fire, particularly from either the kitchen range or camp fires.
3. To prevent accidents to sleep walkers.
4. To warn the Tent Aide of an approaching storm.
5. To prevent possible trespassing or stealing from camp.
6. To warn the camp physician of any sickness at night.
7. To generally supervise the entire camp that all may be well.

## OUTLINE OF GUARD DUTIES

1. Each tent group is required to walk guard once during a camping period.
2. Each camper in a tent group is required to walk guard for one hour.
3. Guard route starts from in front of Headquarters at Taps. From Headquarters the route continues around in front of the tents to the kitchen and refrigerators. Then on around the east side of the Lodge to the porch. From the porch in through the Lodge, looking over the fireplace and into the kitchen for any possible fire. From the Lodge back to the Headquarters building.
4. One complete round should be made every ten minutes.
5. In case of severe rain, the tent aides should be awakened and then the guard remains in the Lodge until it is time to change guard.
6. The tent leader acts as Corporal of the Guard.
7. A report is to be made at Headquarters the following morning on all the above itemized points.
8. All immediate guards reports go to the Tent Leader first. If necessary, they are taken to the Camp Director at once by the Tent Leader.

### KITCHEN RULES

1. Keep out of the kitchen unless you have business there.
2. Take nothing out of the kitchen unless you have the permission of the Cook or the Steward.
3. Register all utensils, etc. taken out of the kitchen.
4. Permission for any private cooking must be obtained from the Cook.
5. Nothing is to be placed in the refrigerator unless one is authorized so to do by the Steward.
6. No food is to be taken out of the kitchen unless permission be given by the Cook or Steward.
7. Kitchen utensils used by campers must be properly cleaned before they are returned to the kitchen.
8. No food will be given to any one between meals.

### KITCHEN POLICE

- K. P. reports for duty to kitchen when first call for mess blows. Each tent group serves for three meals.
- K. P. are under direct supervision of the Steward. All members of a tent group except the Tent Leader must act as K. P.
- K. P. must properly set tables for each meal.
- K. P. must serve at their tables during the meal (getting second helpings of food, etc.) and eating after the regular meal.
- K. P. are not to wash dishes.
- K. P. are to assist in the preparation of food during the morning work period.

FOLLOWING ARE THE BOATING RULES THAT GOVERN CAMP RUSSELL

1. Only a member of the Life Guard may go out in a boat alone.
2. Two Scouts who have passed their 100 yard test may go out in a boat together
3. A person who has not passed his 100 yard test may go out in a boat with two Scouts who have passed their 100 yard test, provided one is proficient in handling a boat.
4. Visitors may be allowed out in a boat provided they are accompanied by a Life Guard.
5. Boats will be let out in the afternoon directly after quiet hour and must be back by swimming call. Boats will also be let out after supper and must be back by tatoo.
6. ALWAYS GET PERMISSION BEFORE USING THE BOATS.
7. DO NOT STAND UP IN A BOAT.
8. DO NOT CHANGE SEATS WHILE IN A BOAT; if you wish to change seats, go to shore first and change seats there.
9. Do not sit in a boat tied to the dock.
10. Only a member of the Life Guard may handle equipment in the life boats.

# Kon-ee-n-ca Requirements First Degree

## Physical

Maximum no. points

- |                                                                                                                                                                          |   |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| 1. Swim fifty yards .                                                                                                                                                    | 5 |
| 2. Row around the "Twin Islands" in 14 minutes, starting from the camp boat house.                                                                                       | 5 |
| 3. Lead tent group in 10 approved calisthenic exercises                                                                                                                  | 5 |
| 4. Run 50 yards in 8 seconds                                                                                                                                             | 5 |
| 5. Push up from floor 10 times                                                                                                                                           | 5 |
| 6. Win or secure one of the runner up positions in a quoit, campus bowling or tennis tournament.                                                                         | 5 |
| 7. Win a place in an athletic meet or aquatic meet (seven points points is the maximum allowed) 3 points given for a first place, 2 for second place, 1 for third place. | 7 |

Note - Required that each candidate secure at least a total of 20 points from the physical group. Total 37

## Disciplinary

- |                                                                                                                                  |   |
|----------------------------------------------------------------------------------------------------------------------------------|---|
| 8. Attend flag raising every morning for two weeks without one absence (an excused absence will not count against the candidate) | 7 |
| 9. No fault found with personal property or in tent inspection for one week                                                      | 5 |
| 10. For two weeks without camp penalties                                                                                         | 5 |
| 11. Proper eating and table conduct                                                                                              | 5 |
| 12. No fault found at dress inspection                                                                                           | 5 |
| 13. Not tardy from any assembly for one week                                                                                     | 5 |
| 14. Proper attention to when meeting or passing or addressing a Senior Officer                                                   | 5 |

Note - Required that each candidate secure at least a total of 25 points from the Disciplinary Group. Total 37

## Educational

- |                                                                                  |    |
|----------------------------------------------------------------------------------|----|
| 15. Pass Second Class examination or next higher rank which scout has to take    | 20 |
| 16. Read 100 pages of material taken from the Camp library                       | 5  |
| 17. Give properly classified list of 100 natural objects found near Camp Russell | 5  |
| 18. Learn to swim                                                                | 5  |
| 19. Demonstrate ability to handle boat                                           | 5  |
| 20. Become a member of Camp Life Guard                                           | 20 |

Note - Required that each candidate secure at least a total of 30 points from the Educational Group Total 60

# Kon-e-on-ca Requirements First Degree

## Moral

- |                                                                                          |    |
|------------------------------------------------------------------------------------------|----|
| 21. Attend some Sunday service                                                           | 5  |
| 22. After reading From Youth into Manhood, pass a satisfactory examination upon the same | 5  |
| 23. Conquer one bad or disagreeable habit while at camp                                  | 10 |
| 24. Attend the camp talks on personal health and hygiene                                 | 5  |

Note - Required that each candidate secure at least a total of 10 points from the Moral group

|       |    |
|-------|----|
| Total | 25 |
|-------|----|

## Social

- |                                                                                                       |   |
|-------------------------------------------------------------------------------------------------------|---|
| 25. Introduce parents or visitors to 2 senior officers, 3 leaders and 5 campers                       | 5 |
| 26. Make a good friend of a boy from another town                                                     | 5 |
| 27. Contribute one good book to the camp library                                                      | 5 |
| 28. Write an acceptable article for the camp newspaper concerning camp life                           | 5 |
| 29. Produce evidence for having done something for the other fellow                                   | 5 |
| 30. Write out and present to tent leader the sir name, given name and nick name of fifty boys in camp | 7 |

## Woodcraft

- |                                                                           |    |
|---------------------------------------------------------------------------|----|
| 31. Appointment as a tent aide                                            | 10 |
| 32. Identify 15 different species of birds                                | 5  |
| 33. Make an acceptable permanent camp improvement                         | 5  |
| 34. Know the precautions concerning forest fires                          | 5  |
| 35. Demonstrate ability to follow a blazed trail                          | 5  |
| 36. Make a camp broom                                                     | 5  |
| 37. Demonstrate ability to be quiet by keeping silent from 12 M. to P. M. | 10 |

Note - Required that each candidate secure at least a total of 20 points from both the Social and Woodcraft groups

|       |    |
|-------|----|
| Total | 72 |
|-------|----|

## Unknown Point

Passed upon by the Leaders Council; a camper must receive the approval of the Leaders Council before he may receive any degree of the Kon-e-on-ca fraternity. This is regardless of how well the other requirements may have been fulfilled.

Leaders Council awards; Mention 75%, Honorable Mention 80% Coupe 85%, Grand Coupe 90%.

Highest possible number of points - 224; required number - 125

A silver cup will be awarded to the camper who wins the highest number of points within a two weeks period.

# KON-F N-CA Requirements Second Degree

## Physical

1. Swimming for 200 yards 5
2. Run 100 yards in 13 seconds 5
3. Push up from the floor 12 times 5
4. Win a place in an athletic meet or an aquatic meet (seven points is the maximum allowed) 3 points given for a first place, 2 for a second place, 1 for a third place 7
5. 50 yard dash in 7 1/2 seconds 5
6. Standing high jump 3 feet 4 inches 5
7. finish in a 100 yard tub race 5
8. Go on an overnight hike other than those required in the scouting requirements, carrying a well made blanket roll and full hiking equipment, return with same without receiving aid from anyone 5

Note- Required that each candidate secure at least 25 points from the Physical Group Total 42

## Disciplinary

9. Attend every scheduled formation for two weeks without an absence and avoid being found fault with in the formation 7
10. Perfect order in personal property at all times, with an average of above 90% in personal tent inspection 5
11. Proper attention to salute when meeting and passing Senior Officers 5
12. Demonstrate thorough knowledge of the school of the squad, flag ceremonies and Evening Parade 10
13. No fault found with conduct at the table, in the tent or any other informal gathering in camp 5
14. No fault found at dress inspection 2

Note - Required that each candidate secure at least 22 points in the Disciplinary Group Total 34

## Educational

15. Pass Life Scout Rank or four Merit Badges if a Life Scout 20
16. Become a member of Camp Life Guard 20
17. Read and pass an oral examination upon Ernest Thompson Setons book Two Little Savages 10
18. Teach some one else to swim 5
19. Recite the entire Star Spangled Banner 10
20. Make a classified list of 200 natural objects found near Camp Russell 10

Note - Required that each candidate secure at least 40 points in the Educational Group Total 75

## Moral

21. Attend some Sunday service every Sabbath that candidate is in camp 5
22. Encourage some one else to attend a Sabbath service of their own belief 2
23. Pass an oral examination upon Keeping Fit 5
24. Conquer one bad or disagreeable habit while in camp 2

Note - Required that each candidate secure at least 12 points in the Moral Group Total 19

# KON-E-ON-CA Requirements Second Year

## Social

- |                                                                                            |   |
|--------------------------------------------------------------------------------------------|---|
| 25. Introduce yourself to 15 campers whom you do not know                                  | 5 |
| 26. Introduce parents or visitors to 2 Senior Leaders, 5 Leaders and 10 campers            | 5 |
| 27. Take part in a Camp Entertainment                                                      | 5 |
| 28. Make three good friends from boys that come from another town                          | 5 |
| 29. Show evidence of being a leader in fair play and good sportsmanship in camp activities | 5 |
| 29A Know the sire, given and nick name of 75 people in camp                                | 5 |

Note - Required that each candidate secure at least a total of 20 points from the Social Group

|       |    |
|-------|----|
| Total | 30 |
|-------|----|

## Woodcraft

- |                                                                                                                                                                     |    |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|----|
| 30. Make good as tent aide                                                                                                                                          | 5  |
| 31. Make good as a Tent Leader                                                                                                                                      | 10 |
| 32. Identify 25 species of birds around camp                                                                                                                        | 5  |
| 33. Identify 15 species of trees found around camp                                                                                                                  | 10 |
| 34. Know the Indian signs for trailing                                                                                                                              | 3  |
| 35. Make an acceptable camp improvement                                                                                                                             | 5  |
| 36. Hike through the woods for 3 miles without making more than three loud noises, without talking once and by causing your companion to understand you by gestures | 10 |
| 37. Know the hand sign for Bird, Animal, Tree, Gun, Man, Fish, Boat, Boy, Water, Injured and Tent                                                                   | 3  |
| 38. Make a camp well and demonstrate ability for inspectiong it as to the purity of the water                                                                       | 10 |

Note- Required that each candidate secure at least a total of 35 points from the Woodcraft Group

|       |    |
|-------|----|
| Total | 61 |
|-------|----|

## Unknown Point

Passed upon by the Leaders Council; a camper must receive the approval of the Leaders Council before he may receive any degree of the Kon-e-on-ca fraternity. This is regardless of how well the other requirements may have been fulfilled.

Leaders Council awards; Mention 75%, Honorable Mention 80% Coupe 85%, Grand Coupe 90%.

Highest possible number of points - 261; required number - 154

A silver cup will be awarded to the camper who wins the highest number of points within a two weeks period.

# Kon-e-ca Requirements for Forest Degree

## Physical

- |                                          |   |
|------------------------------------------|---|
| 1. Swim 440 yards                        | 5 |
| 2. Hop-step and Jump of at least 18 feet | 5 |
| 3. Pull up 8 times                       | 5 |
| 4. Form dive of 85%                      | 5 |
| 5. Running high jump of 4 ft 3 in        | 5 |
| 6. Swim 20 yards in 16 seconds           | 5 |
| 7. Back dive of 75%                      | 5 |

Note - Required that each candidate secure at least 25 points from physical group

|       |    |
|-------|----|
| Total | 35 |
|-------|----|

## Social

- |                                                                                                                                              |   |
|----------------------------------------------------------------------------------------------------------------------------------------------|---|
| 8. Tell a good story at camp fire which is at least 15 minutes in length                                                                     | 5 |
| 9. Entertain Sunday guests not of your own family                                                                                            | 5 |
| 10. Suggest some change in the camp activities which meets approval of the Leaders staff as a recommendation to the Camp Committee next year | 5 |
| 11. Enable some camper to overcome being homesick                                                                                            | 5 |

Note - Required that each candidate secure at least 15 points from social group

|       |    |
|-------|----|
| Total | 20 |
|-------|----|

## Educational

- |                                                                                                   |    |
|---------------------------------------------------------------------------------------------------|----|
| 12. Become a Life and Star Scout or get four merit badges if a Life or Star Scout                 | 20 |
| 13. Bring a report from your winter school work that all your final examinations have been passed | 20 |
| 14. Write a thesis of 500 words on one of the following:                                          |    |
| 1. What Camp Russell has done for others                                                          |    |
| 2. What Camp Russell has done for me                                                              |    |
| 3. Camp Songs                                                                                     | 15 |
| 15. Collect 10 acceptable photographs of camp and present to camp                                 | 10 |
| 16. Make 6 knots not required for any scouting test                                               | 10 |
| 17. Become a member of Camp Life Guard                                                            | 15 |

Note - Required that each candidate secure at least 50 points from the Educational Group

|       |    |
|-------|----|
| Total | 90 |
|-------|----|

# Kon-e-on-ca Requirements for Forest Degree

## Moral

18. Produce evidence that you have either persuaded another camper to read "From Youth into Manhood" or have given him the substance of the "Quiet Hour" talks 15
19. Attendance at some church service once a week 10
20. Be known by the Leaders Staff as one who can control himself under very trying conditions 5
21. Swear on your Scout Honor that your life has been free from the use of tobacco, intoxicating drinks, or anything else that would degrade you morally, mentally or physically 15

Note- Required that each candidate secure at least 25 points from the Moral Group Total 45

## Disciplinary

22. It is taken for granted that a Koneonca brave who tries for the Forest Degree is such a good camper that discipline is a part of his nature and that it is entirely unnecessary for such a group to be placed in these requirements. A serious breach of discipline however may bar a candidate from taking the degree.

## Woodcraft

23. Take the latitude of Camp Russell within 2 degrees of correctness using apparatus found around camp 10
24. Make a model 3 feet by 2 feet of Camp Russell and show principal elevations, principal trees, building, tents, paths, flag pole, dock and etc 25
25. Go alone on a five mile hike after 9 o'clock P.M. cross country and return before 12 midnight 10
26. Given an axe, knife, two matches and a seasoned log 4 inches in diameter and 2 feet long, actually have a quart of water boiling 15 minutes from the time you begin to cut the log 15
27. Demonstrate average ability to paddle a canoe from the middle and stern seat 10
28. Hike to Woodhull Lake and stay over night 10
29. Make good as a junior leader 15
30. Be appointed to a "Ceremonial" position at council fire 10

Note - Required that each candidate secure at least 85 points from the Woodcraft Group Total 105

## Unknown Point

Passed upon by the Leaders Council; a camper must receive the approval of the Leaders Council before he may receive any degree of the Kon-e-on-ca fraternity. This is regardless of how well the other requirements may have been fulfilled.

Leaders Council awards; Mention 75%, Honorable Mention 80% Coupe 85%, Grand Coupe 90%.

Highest possible number of points - 285; required number - 205

A silver cup will be awarded to the camper who wins the highest number of points within a two weeks period.